Introduction – Murray, look after the battery module and helping with Thermal design for T4.

I want to introduce for the first time

Something I’ve been working on over the past 3 weeks when I’ve found time.

I call it, the vehicle range tool.

So I just want to talk about simulation first.

Simulation is a way to imitate the real world using a mathematical model. It is a fundamental part of vehicle design because it lets us make decisions based on the predicted vehicle performance.

So where are we today with simulation in Arrival?













